



Crow Peak Spring Training Baseball Tournament
April 26-28th

Cost: \$250

12u, 10u, and 9u Divisions
Register using the SE tourney app

2024 Spearfish Youth Baseball U9-U12 Tournament Rules

Location – Games will be played at Saw Mill Fields in Spearfish. Teams will be notified of location. Equipment • Bats: USA, USSSA and wood bats are acceptable. • Any illegal bat will be removed from the game and the batter is out. • No metal cleats. • Catchers MUST wear a mask, helmet, chest protector and shin guards. Game Length • All games are 6 innings. • Time Limit: No new inning may begin after 1 hour and 45 minutes in pool play. A new inning begins when the previous inning ends. (Example: The third out of an inning is made and the umpire has 1 hour 44 minutes on the clock, another inning will be played.) o The home team will receive their turn at bat if the time limit has been reached during the top ½ of an inning if they are behind. o For the purpose of clarification: The Home Plate Umpire is the official timekeeper. The time limit begins on the first pitch of the game. No game can stop during the middle of inning due to the time limit unless the home team is ahead after the top half of the last inning. o There is no time limit for championship games unless the tournament schedule is adjusted due to weather. Championship bracket games (semifinals) may have a time limit at the discretion of the tournament director as long as it is communicated to the coaches prior to the game, otherwise semifinal games will last 6 innings. o The time limit may be adjusted by the tournament director due to weather-related scenarios. • Run Rule: o U9 will have a 5-run limit per inning. ▪ The run rule will be in effect for every inning during pool play. ▪ The run rule will not be in effect for the last inning of the championship bracket, but will be in effect for all other innings. o 15-run rule is in effect after 3 innings. 10 run rule is in effect after 4 innings. • Pool play games will finish as a tie if the time limit has been reached. • Bracket games and pool games will use the California Tiebreaker with the batter of the last out starting on second base. • No pregame infield. 2 Pool Tie-Breakers 1. Win-Loss Record 2. Head to Head 3. Runs Allowed (per game average if number of games not equal) 4. Runs Scored (per game average if number of games not equal) 5. Coin Flip/Team Draw Pitching Rule • The following pitching rules will be used for the tournament: o 9U and 10U – 3 innings per game, 6 innings for a two-day tournament, 8 innings for a three-day tournament o 11U – 4 innings per game, 6 innings for a 2-day tournament, 8 innings for a 3-day tournament. o 12U – 5 innings per game, 6 innings for a 2-day tournament, 8 innings for a 3-day tournament. • A pitcher may only make one appearance per game. One pitch constitutes an inning pitched. • Teams will not forfeit if pitcher violates maximum innings rules. Pitcher will simply be removed from game after 3 innings pitched or if pitcher reaches maximum innings allowed for the tournament. • Pitching distance: o 9 and 10 under divisions will be: ▪ 46 feet from home plate, 60 feet bases are apart o 11 and 12 under divisions will be: ▪ 50 feet from home plate, 70 feet bases are apart • Pitchers will be allowed 5 warm up pitches between innings. • Balks: o 9U, 10U, 11U under divisions there is no balk rule. Balks will not be called. o 12 and under division a balk can be called after one warning and explanation is given to the pitcher. Substitution • Teams must have 8 players to start the game. The 9th spot is an automatic out. If a team decides to bat the entire roster in batting order and a player gets hurt then that spot in the lineup is also an automatic out. Rationale – a team playing 8 players should not have any advantage of batting less players. A team batting everyone should never be able to fake an injury to skip a player in the batting order. • Teams play the field with 9 players, but can bat 9, 10, or entire roster in batting order. • Open substitution allowed in the field, but of

course batting order is not open. • Players must enter/re-enter game in the same spot in the batting order. For clarification, 2 players who occupy the same re-entry position in the batting order may be in the field at the same time. 3 • Courtesy runners are encouraged for catchers at any point of an inning and must be a bench player. If all players are entered into the batting order, then the last out must be the courtesy runner. It could be the last out from the previous inning as the courtesy runner. Base Running • Stealing is permitted: o 9 and 10 under division: The runner cannot leave the base until the ball crosses the plate. The runner is out if he leaves the base early. o 11 under division: The runner cannot leave the base until the ball leaves the pitcher's hand. The runner is out if he leaves the base early. o 12 under division: Leading off is allowed. • Dropped third strike: o 9 and 10 under division the batter is OUT on a dropped third strike. o 11 and 12 under division the batter may run on a dropped third strike unless first base is occupied with less than 2 outs. • Home Plate (9U and 10U Divisions): o Runners may NOT advance to home on a passed ball or wild pitch. o A runner may not steal home on an overthrow back to the pitcher nor can a runner advance home by enticing the catcher with an extended lead to throw to 3rd. o In 1st and 3rd situations: A runner at third base may not advance home if the catcher has attempted a throw down to second base in a steal situation. If an error occurs on the throw, the runner at third may not advance. In other instances of a runner attempting to steal 2nd, that runner may advance to third at his own risk on an overthrow or error, but no runner may advance from third to home. o In other words, home is only open by contact. • Home Plate (11U and 12U Divisions): Home plate is open. Slide Rule In Effect • If a fielder has the ball before the runner reaches 2nd, 3rd, or home, the runner is out if contact is made, umpire discretion will be applied, and decision is final. • Runners are not required to slide in situations where there is no play being made per the umpire's judgment. Runners must avoid contact or slide. • Sliding is part of baseball, so when in doubt the umpires have been instructed to error of the side of safety. Please tell your kids to slide. Sportsmanship • Bad sportsmanship by coaches and parents is subject to ejection from the game and/or tournament upon the umpire's discretion. • Coaches are responsible for parent and fan behavior. • Games may be umpired by youth umpires. Please keep that in mind. These kids will make mistakes and miss calls. Adult umpires make mistakes and miss calls. • We coach our youth umpires to: o Hustle but don't rush so you keep plays in front of you. o Communicate with coaches who ask questions but don't yell. o Work on consistent strike zones with the understanding kids are there to swing the bats. o Have fun. They all once played in these tournaments. 4 • If for some reason they make a mistake concerning the rules of the game please have them contact the tournament director. The tournament director will confer with the umpires, not the coaches.